Mathematics Games

THREE HEXAGON

Equipment:

Two sets of three counters.
A playing board

Rules:

This is a game for two people.

Each player has three counters.

The aim of the game is to get the three counters in a straight line.

The player going first places a counter on one of the circles.

The second player then places one of his/her counters on a circle. This continues until all the counters have been placed.

If neither player has got 3 counters in a straight line then the first player slides a counter along a line to a circle that is not already covered.

The other player then slides a counter to an adjacent circle. Counters can only move along one line into an empty space. They can not jump over counters.

If a player can not move a counter she/he misses a go.

On the next page you will find a board which can be printed out onto card. It is a good idea to cut out and either laminate or 'sticky back' this board.

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www.mathsphere.co.uk in association with mathsblog.co.uk

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